



Division   
 Visitor Team (Black)   
 Game Date   
 Gym  Game ID

**FORM MUST BE PRINTED IN LANDSCAPE**

vs. Home Team (White)   
 Game Time

Clear

**RUNNING SCORE:**

SCORES AND FOULS FOR:			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Team #	<input type="text"/>	<input type="text"/>	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60
Coach	<input type="text"/>	<input type="text"/>	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90
			Points																													
#	NAME	QTR PLAYED	FOULS		1st QTR		2nd QTR		3rd QTR		4th QTR		Q.T.		Total																	
		1 2 3 4	1 2 3 4 5 T1 T2																													
		1 2 3 4	1 2 3 4 5 T1 T2																													
		1 2 3 4	1 2 3 4 5 T1 T2																													
		1 2 3 4	1 2 3 4 5 T1 T2																													
		1 2 3 4	1 2 3 4 5 T1 T2																													
		1 2 3 4	1 2 3 4 5 T1 T2																													
		1 2 3 4	1 2 3 4 5 T1 T2																													
		1 2 3 4	1 2 3 4 5 T1 T2																													
		1 2 3 4	1 2 3 4 5 T1 T2																													
		1 2 3 4	1 2 3 4 5 T1 T2																													
		1 2 3 4	1 2 3 4 5 T1 T2																													
		1 2 3 4	1 2 3 4 5 T1 T2																													
Bench Fouls			T1 T2 T3		V	H	V	H	V	H	V	H	V	H	V	H																
Scores:																																
10U&12U boys/girls play 10 minute running quarters			<b>1st HALF TEAM FOULS:</b>										<b>2nd HALF TEAM FOULS:</b>																			
14U boys play 10 minute running minute quarters			1	2	3	4	5	6	<u>7</u>	8	9	<u>10</u>	1	2	3	4	5	6	<u>7</u>	8	9	<u>10</u>										
14U-18U girls play 10 minute running quarters			<b>TIME OUTS:</b>		FULL _____		FULL _____		FULL _____		30 Sec _____		30 Sec _____																			
16U-18U boys play 10 minute running quarters			Ejections:		NAME _____				NAME _____																							

All Overtimes are 3 minutes.  
 Notify refs at team fouls 7 & 10 in a half, and when a player fouls out  
 SCOREKEEPER: Must keep track of running score, & record score by quarter, fouls, time-outs, & player or coach ejections - optional to track player points.  
 Mark the Quarter Played with an "/" when player enters game, and "X" Quarter played if player leaves game during quarter.

Clock stops last two minutes of 2nd and 4th Quarter and All overtimes

**All Players must play a continuous quarter in first half and make at least one appearance in second half.**  
**Free Throw Distance: 3rd grade boys and 3rd & 4th grade girls will shoot their foul shots from the bottom of the foul circle**  
**FOR 10U Boys Div 2 & 10U Girls: No Pressing until last minute of 4th quarter or last minute of OT.**